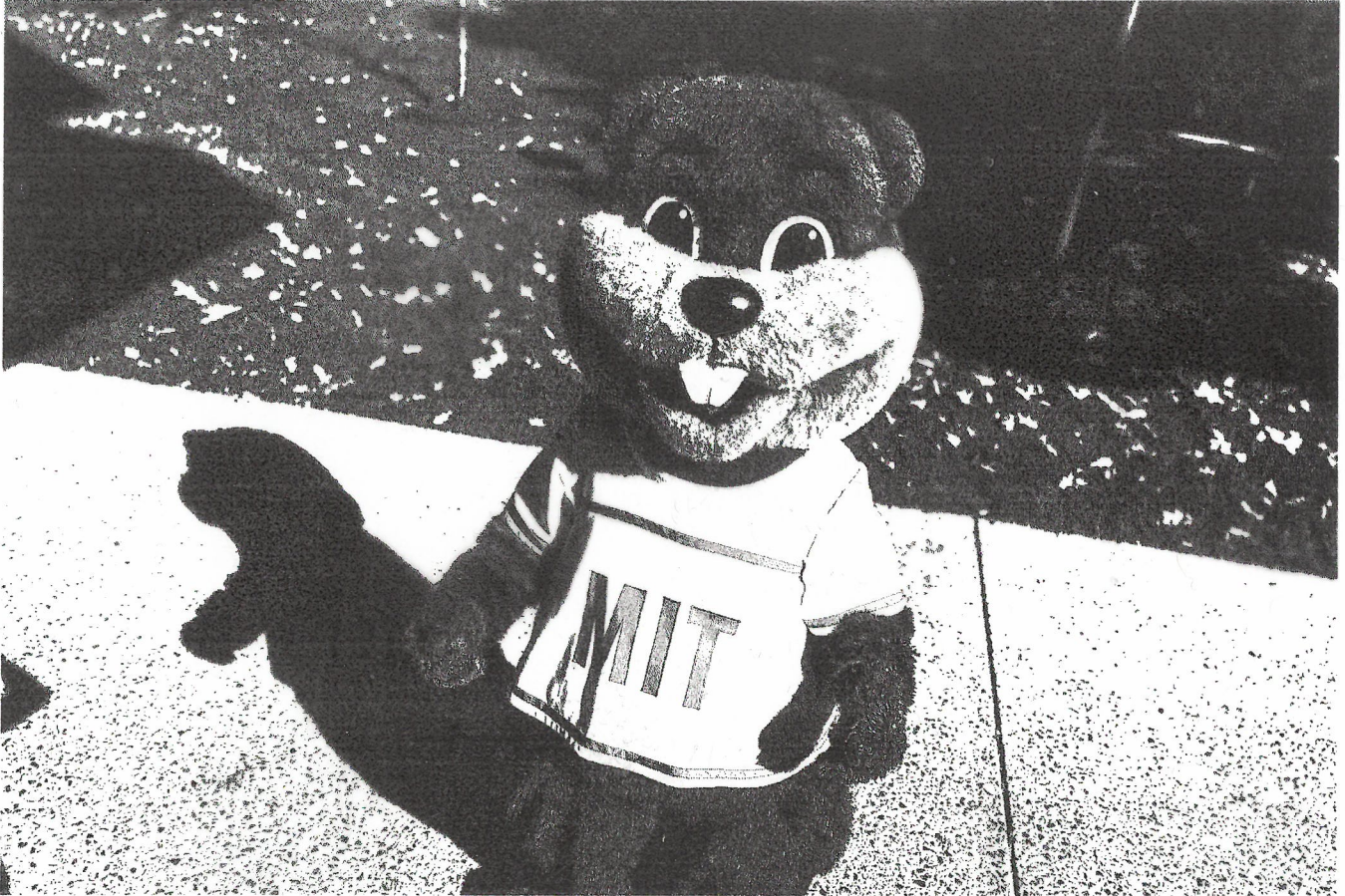


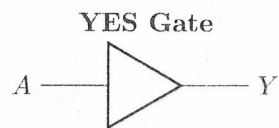
Build a Digital Clock from the 1980's

Lecture 2B: Making Circuits That Remember Stuff

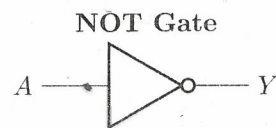


Original photo from <https://alum.mit.edu/slice/tim-beaver-exclusive-interview>

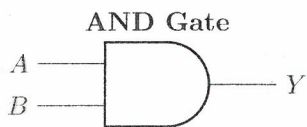
Edited using the GNU Image Manipulation Program (<https://www.gimp.org/>)



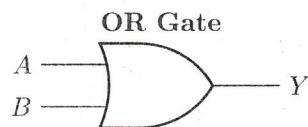
A	Y
0	0
1	1



A	Y
0	1
1	0



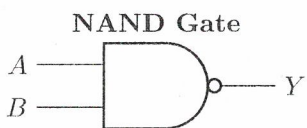
A	B	Y
0	0	0
0	1	0
1	0	0
1	1	1



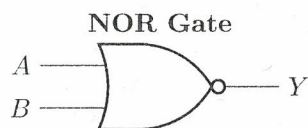
A	B	Y
0	0	0
0	1	1
1	0	1
1	1	1



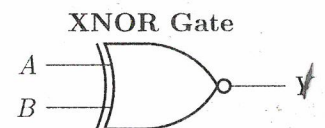
A	B	Y
0	0	0
0	1	1
1	0	1
1	1	0



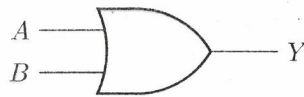
A	B	Y
0	0	1
0	1	1
1	0	1
1	1	0



A	B	Y
0	0	1
0	1	0
1	0	0
1	1	0



A	B	Y
0	0	1
0	1	0
1	0	0
1	1	1



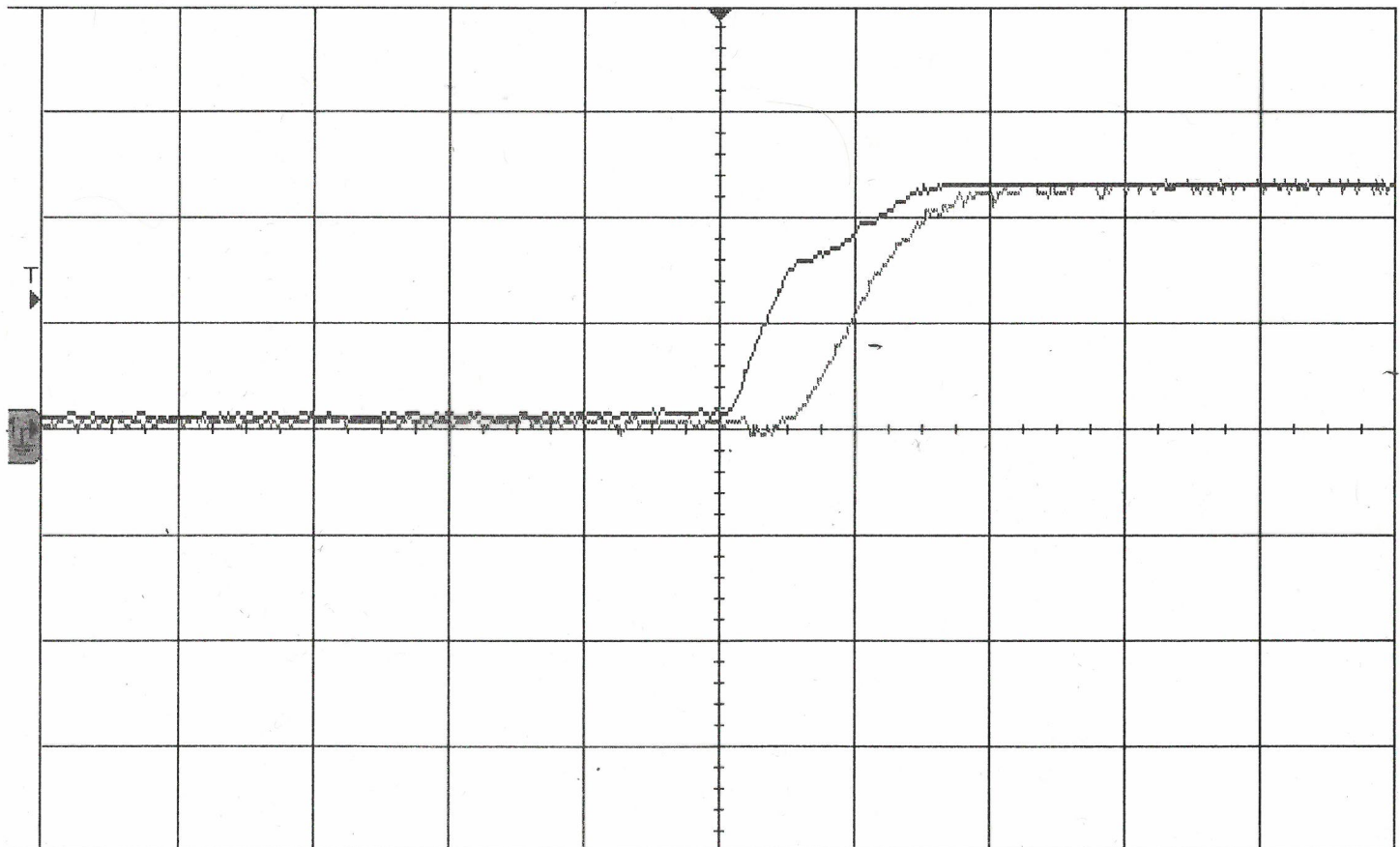
SDLS100

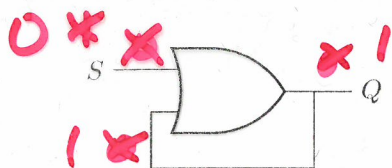
**SN5432, SN54LS32, SN54S32,
SN7432, SN74LS32, SN74S32**
QUADRUPL 2-INPUT POSITIVE-OR GATES
DECEMBER 1983 - REVISED MARCH 1988

switching characteristics, $V_{CC} = 5\text{ V}$, $T_A = 25^\circ\text{C}$ (see note 3)

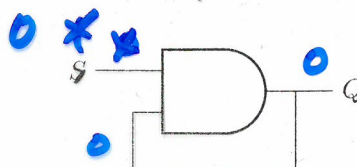
PARAMETER	FROM (INPUT)	TO (OUTPUT)	TEST CONDITIONS	MIN	TYP	MAX	UNIT
t_{PLH}	A or B	Y	$R_L = 2\text{ k}\Omega$, $C_L = 15\text{ pF}$	14	22	ns	
t_{PHL}				14	22	ns	

NOTE 3: Load circuits and voltage waveforms are shown in Section 1.

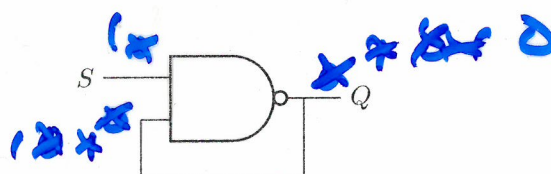
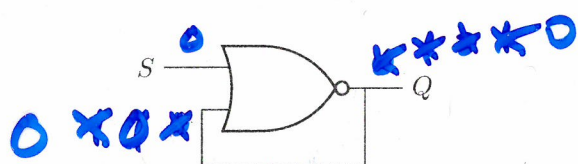




have i ever
seen a 1?



always zero



$S=0 \rightarrow \text{oscillate}$

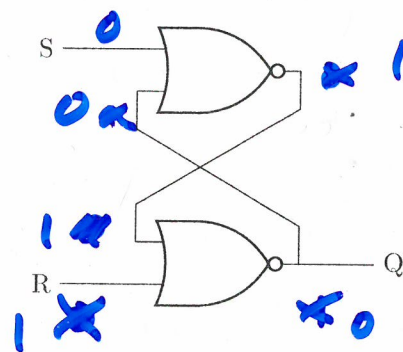
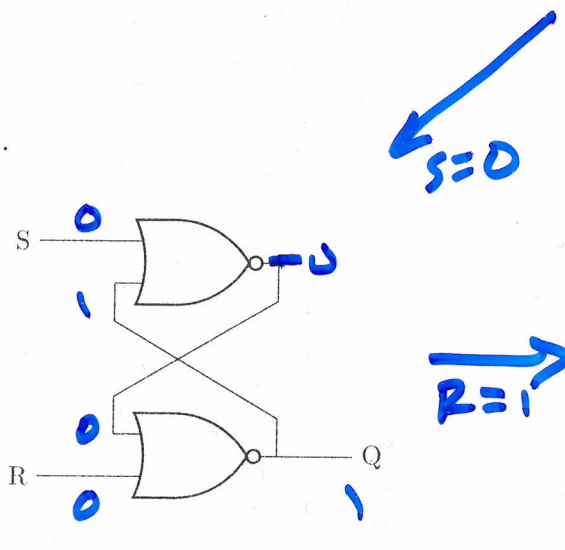
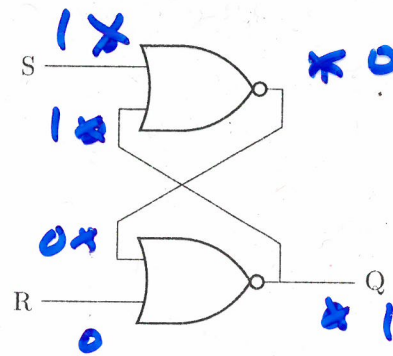
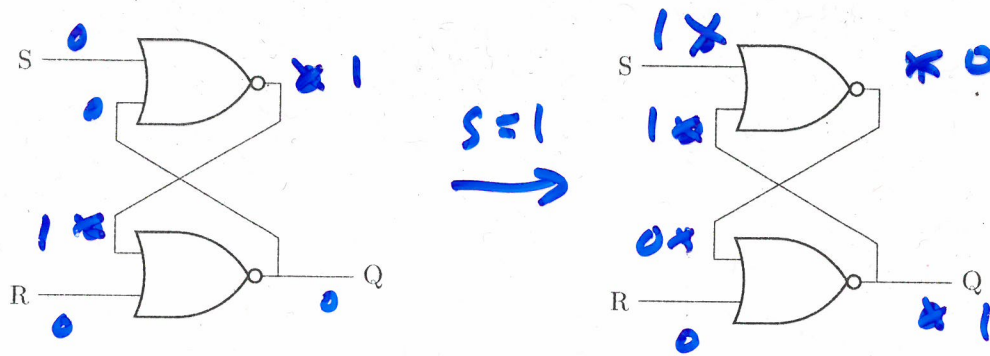
$S=1 \rightarrow Q=0$

$S=0 \rightarrow Q=1$

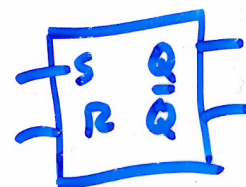
$S=1 \rightarrow \text{oscillation}$



ring
oscillator



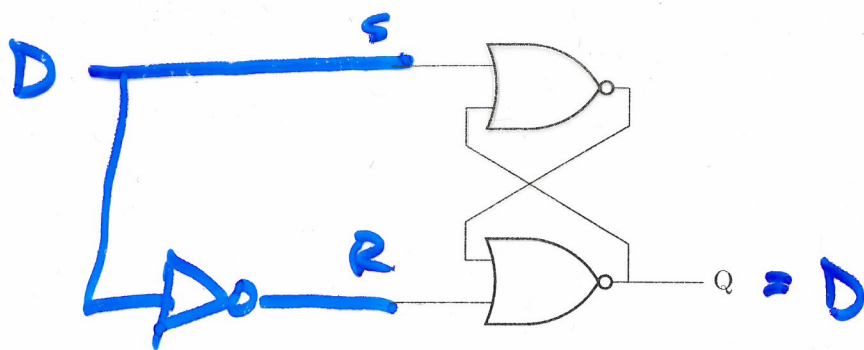
SR Latch

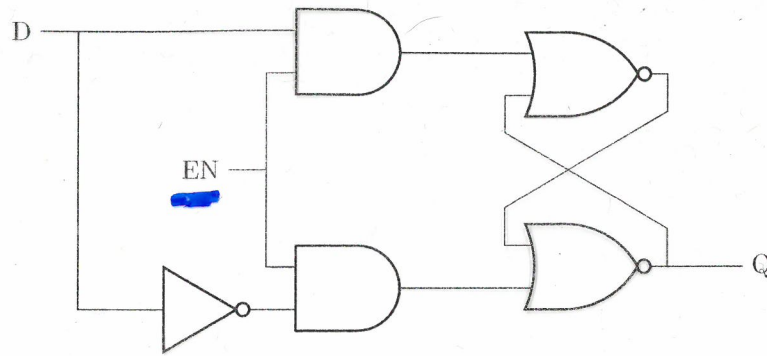


S	R	Q	$\bar{Q}$
0	0	Same	
0	1	0	1
1	0	1	0
1	1	invalid ($Q=\bar{Q}=0$)	

set
reset

SR Q $\bar{Q}$





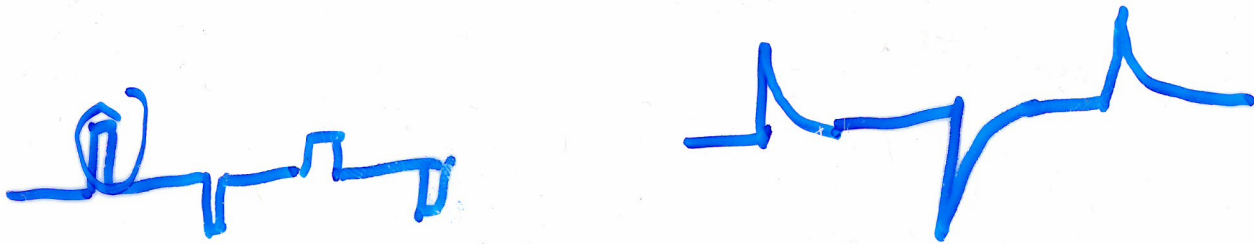
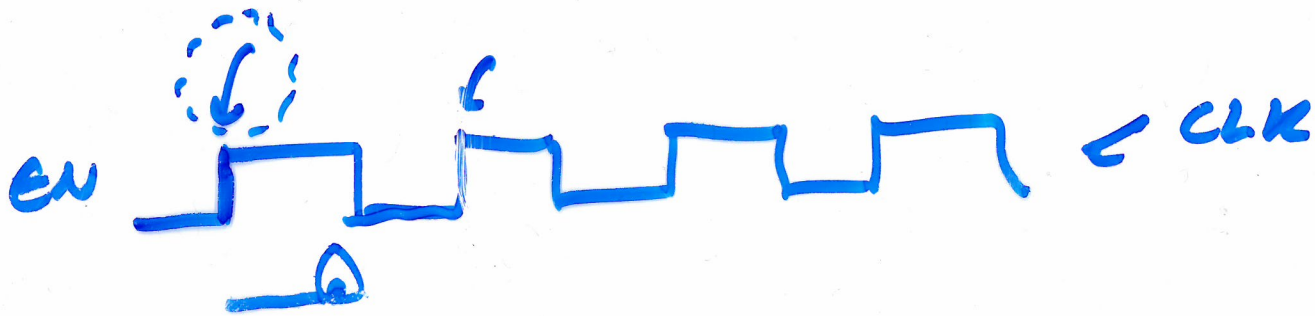
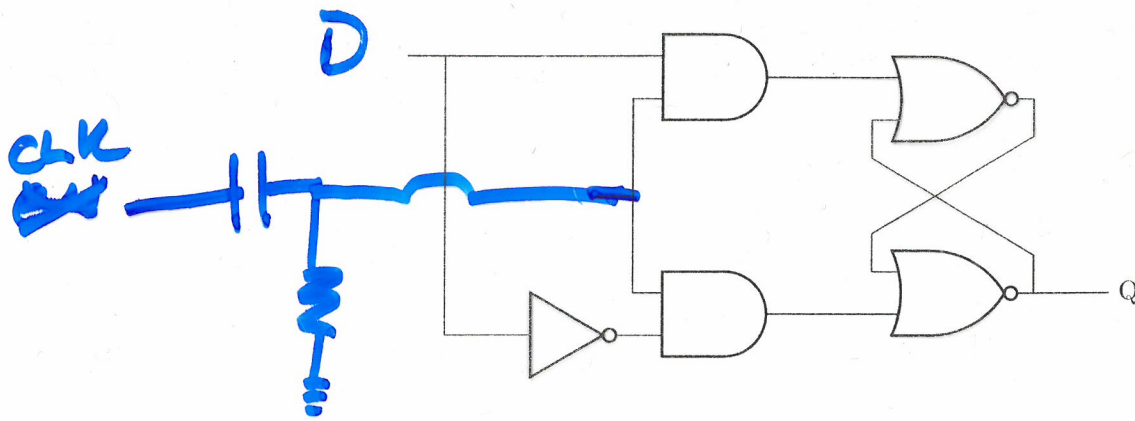
enable

D Latch

D, EN

Q

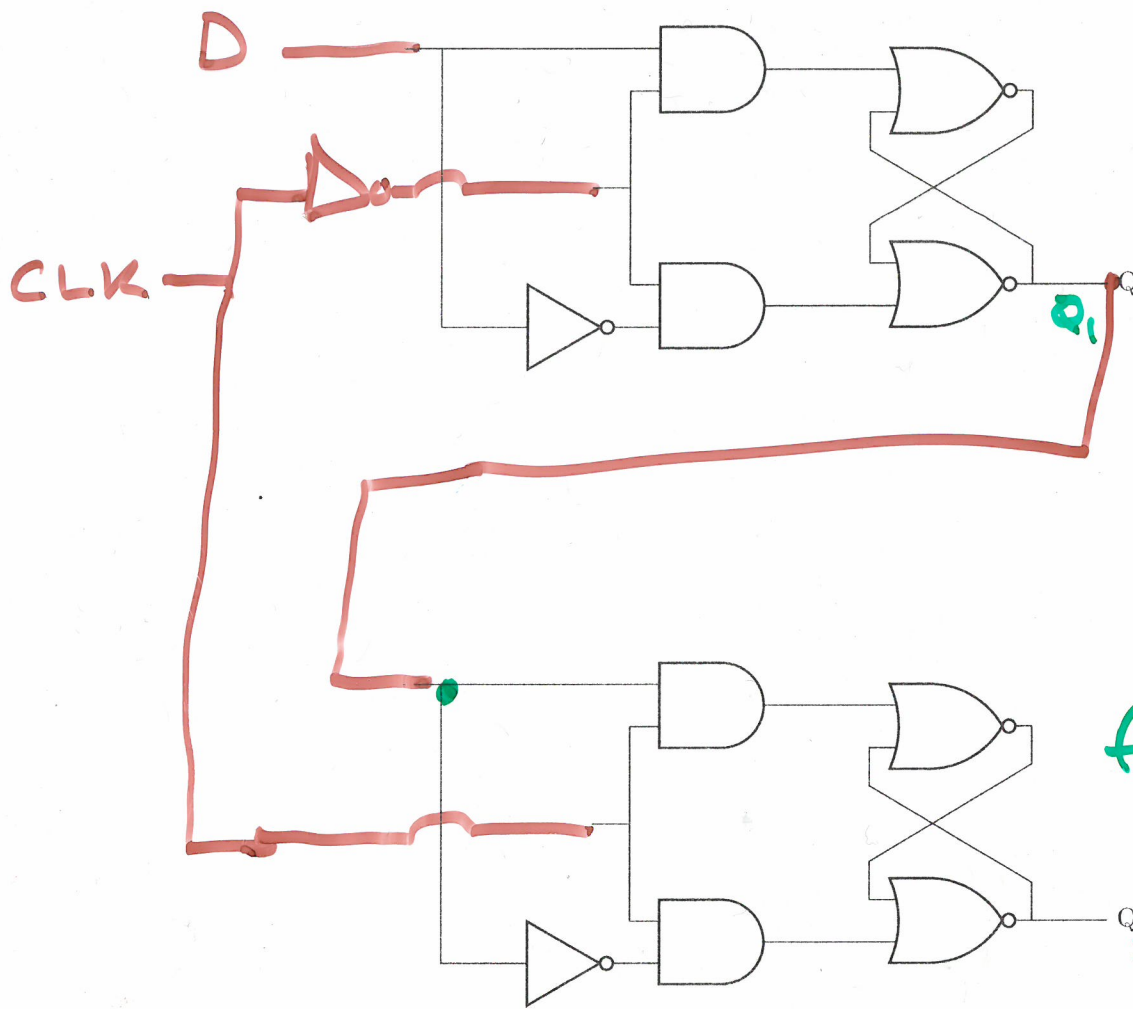
D	EN	Q
0	0	hold
0	1	0
1	0	hold
1	1	1



D flip-flop

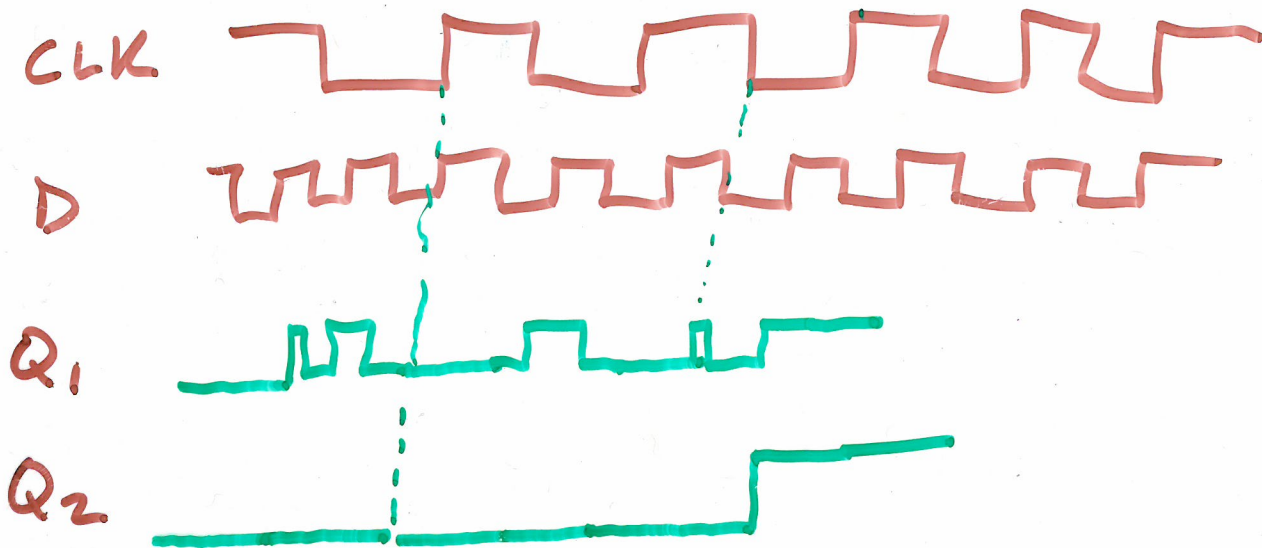
D, CLK

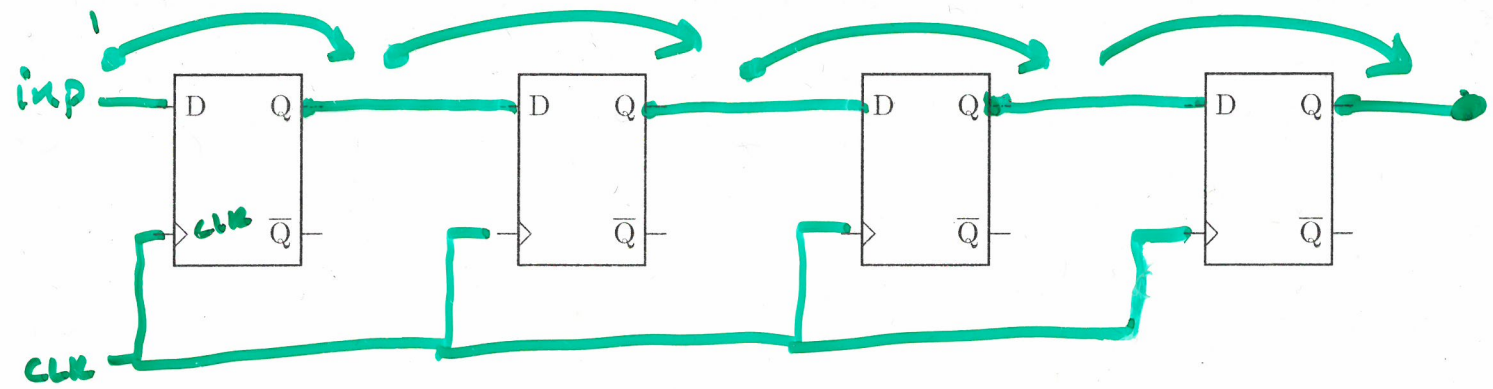
Q



Follow when
CLK=0
hold when
CLK=1

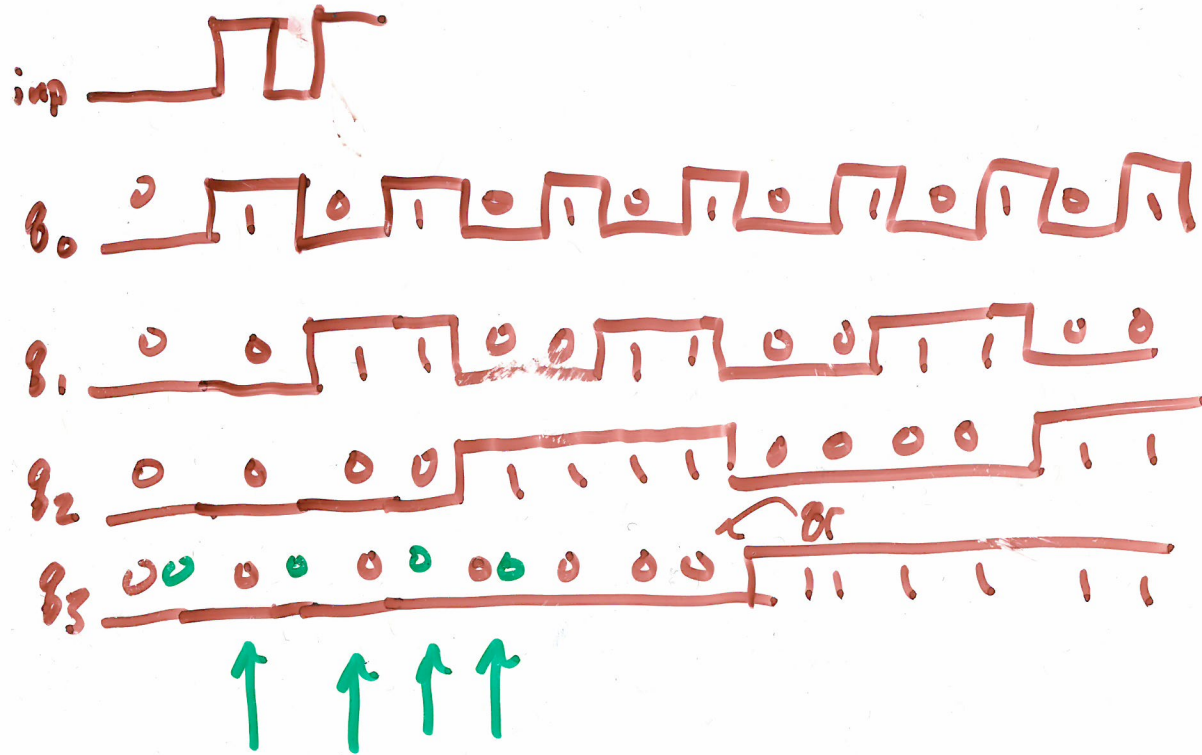
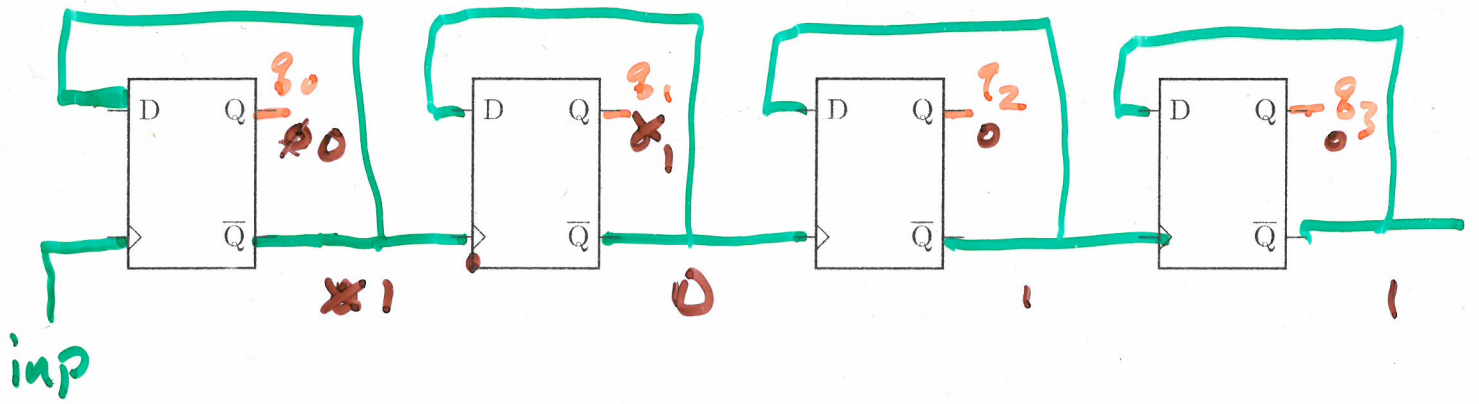
Follow when
CLK=1
hold when
CLK=0





shift
register





inp

g_0

g_2